



## [Introduction]

In archery games, tallying up individual scores written on paper is a tedious task. The i@nseo system has become widely used in official games, making it convenient to tally up scores in real time. However, in order to use i@nseo, you need to prepare software and hardware, such as building a local Wi-Fi system, and have the support of someone with knowledge, so the hurdle for implementation is somewhat high for relatively small-scale local games.

iaaCAL Lite Tournament is a system that works with Lite to manage tournament games. Administrators can plan events using Excel, and participants can easily use it with just a mobile-phone.



The match format is expected to be a qualification round - final tournament style.

## [how to use]

### 1. Excel Management System:

Access the system via the QR code. Start here. First, download the Excel file. It contains macros, so security check is required. Place the cursor on the downloaded file, right-click to open properties, and select Allow.

### Excel Administrator Tools

### 2. Match registration:

(Qualification round) Operate with the conventional iaaCAL Lite. In order to make the game number and match date common, you can also manage them from this Excel.

- 1.1 Importing qualification round results: Import the ranking list of participating archers from the qualification round result.
- 1.2 Enter the date of the final tournament.  
Up to two days can be set.
- 1.3 User name: Enter your name  
(nickname is OK)
- 1.4 Team name: Enter freely the club you belong to
- 1.5 Game name: Set the name of the game
- 1.6 Target Plan
- 1.7 Delete registered match

- 1.7.1 Delete by date, game number, registered name, and team.

\*If you have registered your email address, you will receive a deletion email.

The screenshot shows the following components:

- Top Left:** iaaCAL Lite Tournament Archery Score Calculation System with links to Game Entry, Tournament List, Try ScoreCAL!, and iaaCAL Lite Tournament Manual.
- Top Right:** Admin. MENU with links to Management System(Excel) and Download.
- Text:** "This Excel file is required to operate this system. Contains macros so security permission is required before use" and "Ichihara Archery ODA".
- Bottom Left:** A screenshot of the Windows File Explorer showing the file properties for "iaaCAL Lite トーナメント.xlsx". It shows the file is a Microsoft Excel Macro-Enabled Worksheet (xslm) with a size of 149 KB and 152 KB. The file was created on June 25, 2024, at 21:48:04, last modified on June 25, 2024, at 21:48:05, and last accessed on June 25, 2024, at 21:48:05. The security tab shows the file is not marked as unsafe and is not encrypted. A note in Japanese says: "このファイルは他のコンピューターから取扱いを止めています。このコンピューターを操作されたため、このファイルのアクセスはロックされています。" (This file is not handled by other computers. This computer was used to handle the file, so access is locked.)
- Bottom Center:** A screenshot of the Excel spreadsheet. It has two main sections: "New Game Register" and "Tournament Game Register(Delete)". The "New Game Register" section has fields for Date (2024-08-16), Game Number (0816), Name (oda), Team (市原市アーチェリー協会), and Game Name (テスト). The "Tournament Game Register(Delete)" section has fields for First day of the Match (2024-08-16), Final day of Match (2024-08-16), Game Number (0816), First target number (1), Number of targets prepared for the 1st round (Total matches), and Match dates (from 2024-08-16 to 2024-08-18). A note in Japanese says: "If you make a mistake in your registration, you can delete it from the iaaCAL Lite menu." and "iaaCAL Lite Site".
- Bottom Right:** A screenshot of the "iaaCAL Lite Tournament Final" registration form. It asks for the first day of the match (年 / 月 / 日), game number (Game No.: 3-letter, 3-5 Alphanumeric), game name (Game name: Game Name), name (Name: Your Name), team (Team: Your Team), and registration mail (Registration mail). It also has a "Delete Game Number" button and a note: "Input date, Game Number, Your Name and Your Team. (registration mail) (same number will be error)". The note also says: "When planning a tournament before the qualifying rounds, (1) Please use the [Practice] button instead of (1) Qualification Round Result Input and (2) Input Result from scoresdata. \* When announcing archers, please be careful not to confuse qualification round with Final Rounds (tournaments).". The footer says "iaaCAL Lite Tournament Final" and "Ichihara Archery ODA".

## 1.8 Tournament planning

Instructions on how to use it are written in the Excel file, so please refer to it. Once you have created your plan following the steps, click the match registration button to complete the process.

## 3. Check the progress of the match

Clicking the Download Results button on the Excel tournament sheet will capture the current tournament progress.

You can also check the tournament matches by clicking on the tournament match list on the main screen accessed by the QR code. Click [Tournament Bracket] to display it in tree format. Click "Re-Draw" to update.

## 4. Player Entry & Score Recording

Click on Match Entry on the main screen accessed via the QR code

Next, enter the match number. Match information such as player names will be displayed, so check the details and click to enter.

\*Scores for both players will be entered on one mobile-phone, so please adjust them before the match.

\*You can also distribute and post QR codes that do not require a match number!

## 5. Score Entry

When you enter three shots at a time, the set points will be calculated automatically. If the score is tied at five sets, the game will automatically switch to shoot-off input mode. If the score is still tied in a shoot-off, enter 1 for the player closest to the center and M for the player furthest away to determine the winner.

Finally, click the [SUBMIT] button to finish.

## ScoreCAL score entry app -

- Enter the score by touching the numeric keypad.
- To edit, use BS to delete the previous one or edit the one you want.
- You can edit the score by touching it directly.
- Once you have finished entering your score, click [SUBMIT]

Register in the database.

- If your score disappears due to screen transition, etc.
- The [ Restore ] button will restore your previous score.

Note: For built-in simple browsers such as QR Code Reader ,  
It may not be possible to recover it, so please Safari etc.

We recommend using a major browser.

- Checking  will read out the score to prevent input errors

Input slowly to match the voice (^\_^)

ScoreCalMatch 1002									Restore	SUBMIT		
archer8			archer9									
(1)	(2)	(3)	sum	sp	(1)	(2)	(3)	sum	sp			
1												
2												
3												
4												
5												
so					so							

S-off tie: closer to center 1, other M Input

	10	X
7	8	9
4	5	6
1	2	3
M		BS

## 6 . How to use

### (7) Pre-match preparation (for preliminaries, see the iaCAL Lite manual)

- ① Access the main menu from the QR code on the first page and download the Excel file to register qualification round and tournament matches.
- ② Tournament planning: The tournament plan will change depending on the number of participants in the final tournament, so it is a good idea to estimate the number of participants in advance and prepare it in an Excel management system.
- ③ Print and prepare scorecard templates according to the number of Archers.

### (8) On the day of the match (after the qualification round)

- ① Administrator: Create tournament plans and register them in Excel and announce them to participants
- ② Participants: Enter the match and enter your score (if you have difficulty entering your score, please provide mutual support)
- ③ Administrator: Score tally and announce results (results are shared in real time)
  - \*It is convenient to display the tournament bracket on a tablet or other device at all times
  - \*It may also be a good idea to display a QR code for supporters to check the score
- ④ Awards ceremony!

Enjoy Archery!

Ichihara Archery Oda

### (NOTE)

- This system is intended for practice matches with a relatively small number of people.  
This is a personal operation, so please use at your own risk.
- We welcome any questions or requests. However, we cannot guarantee that there will be no problems.
- I do not intend to delete the match data, but since this is a personal operation, please forgive me if it is deleted.
- Copying or repurposing of this system is prohibited.

Archery Activity Tools

